**☺ BIBLE TEAM GAMES ☺**

| **#** | **Game** | **Details of Game** | **Materials Required** | **Scoring System** | **Location & Game Leader** |
| --- | --- | --- | --- | --- | --- |
|  | Fishers of Men | Catch as many fish that have one of the disciple’s names on it* Team members take it in turn to use the 2 fishing rods to catch fish.
* If the fish has a name of a disciple on it, keep the fish – if not, throw it back into the ‘water’.
 | * Pool with water
* Fish with disciples’ names (foam)
* Other fish with no names
* 2 fishing rods with magnets on end
 | 1 point for every fish caught with a disciple’s name on it |  |
|  | Nehemiah the King’s Cupbearer | Team member to identify various drinks before giving to the king* Blindfold team member.
* Run to tasting station.
* Game organiser gives a small cup with one of the liquids in it.
* Team member to guess liquid.
* Run back to team and next player is blindfolded – continue until time runs out.
 | * Small disposable cups
* 2 blindfolds
* 1 table
* Apple juice, orange juice, coke, vinegar, milk, water, tea, coffee, lime cordial, ginger ale, lemon juice, milo
* Bucket of dishwater
* Tea towel x 2
 | 1 point for each “drink” that is correctly guessed |  |
|  | Lydia – Seller of Purple | Relay to hang as many purple clothes on the clothes line* Run to the clothesline.
* Take one item of purple clothing and hang on the line. **Adults to only use one hand!**
* Run back to your team and continue through team members until the time runs out.
 | * Rope for clothesline
* Pegs
* Purple clothes / material
 | 1 point for every item on the clothesline |  |
|  | Wilderness Journey | Obstacle course to represent the children of Israel travelling through the wilderness* Crawl under the tarp (Red Sea).
* Walk along the plank.
* Go under 3 sets of bars (use 2 chairs with broom stick across them as the bar).
* Run back to your team and continue through team until time runs out.
 | * 6 chairs
* 3 broom sticks
* Tarp and pegs/rocks
* Plank
* 2 blocks
 | 1 point for every round completed |  |
|  | Pin the Jewel on King David’s Crown | Similar to “pin the tail on the donkey” * Blindfold team member and get them to put a sticker on King David’s crown.
* Team to guide player to the picture (with words).
* Repeat until time runs out.

(Replace crown for each team) | * Large picture of King David + 4 crowns
* Jewel stickers
* Blindfold
* Blu-tac
 | 1 point for every correctly placed ‘jewel’ |  |
|  | Build the Walls of Jerusalem | See how high you can build the walls of Jerusalem* Team to work together to build a wall as high as possible, out of the blocks of wood.
 | * Wood pieces
* Tape measure
 | 1 point per inch |  |
|  | Elijah’s Altar | Help Elijah collect water to put on his altar on Mt Carmel (set up bucket with grate on top and 12 stones on top of the grate – water to be poured over rocks and into bucket)* Run up to the bucket of water with your cup.
* Fill your cup with water and run back to the ‘altar’.
* Pour the water over the ‘altar’.
* Repeat until time runs out.
 | * Water
* 2 buckets
* 1 cup
* 12 rocks
* BBQ grate / grill (to sit altar on)
 | As per point markings on the bucket (1 point per cm of water) |  |
|  | Food in the Wilderness | Help the children of Israel collect manna and quails (that are hidden)* Find the crackers and quails that are hidden in a designated area.
* Manna and quails will be hidden in lots of 4 (for the 4 rounds) – each team can only take 1 manna or quail from each spot.
 | * Box of crackers
* Quails
 | ½ point per quail or manna collected |  |